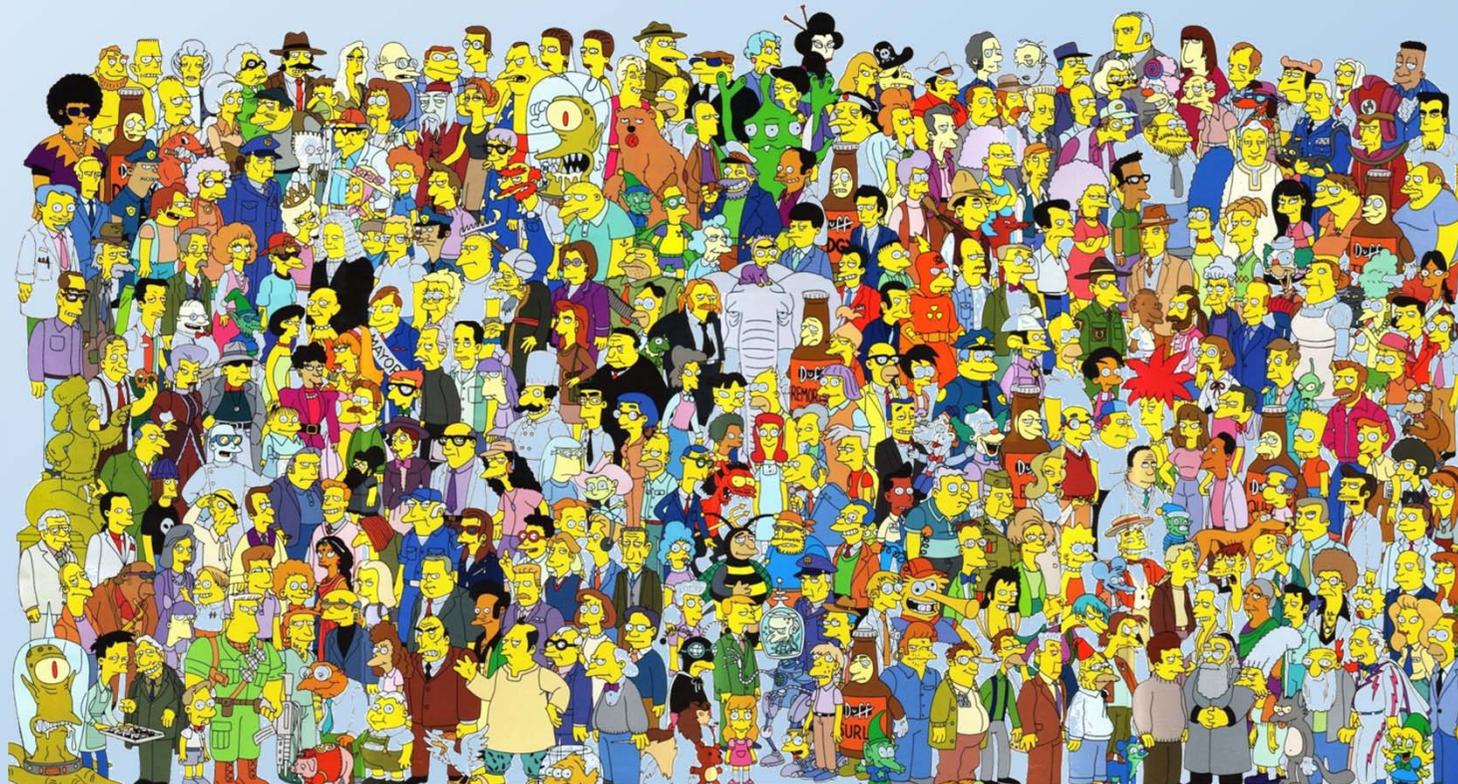
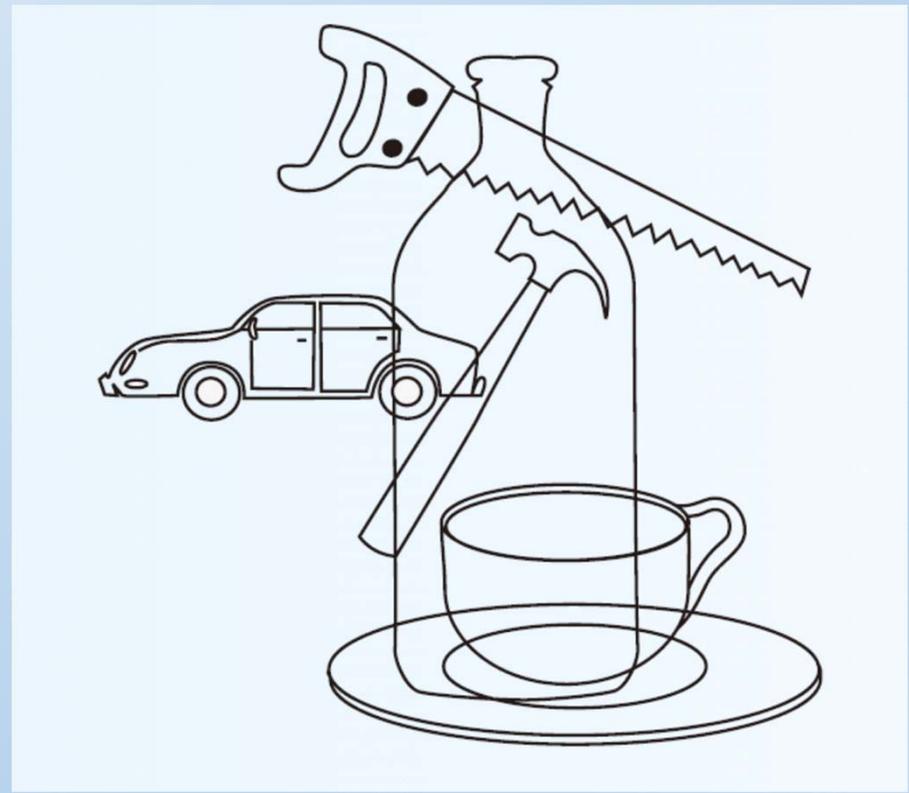
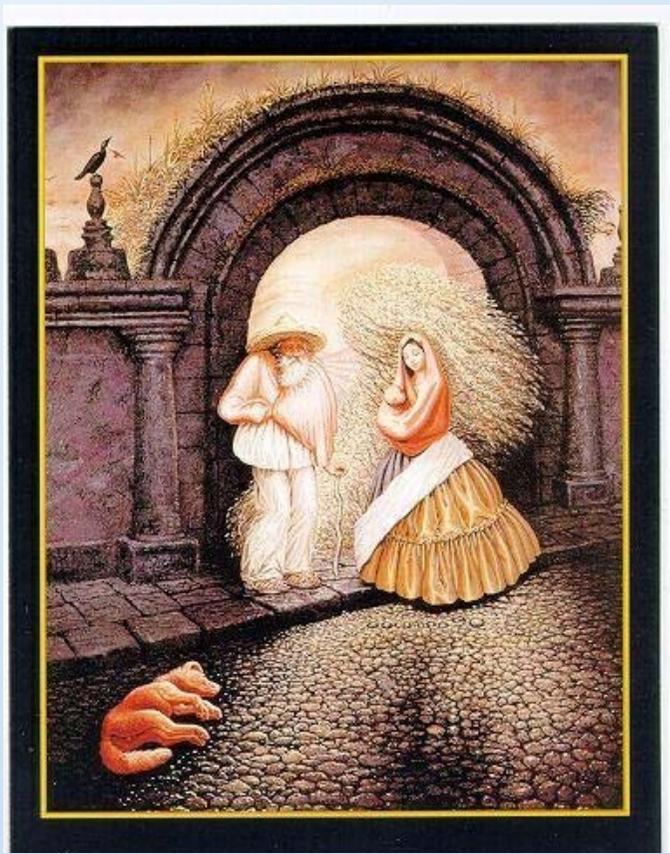


视觉知觉

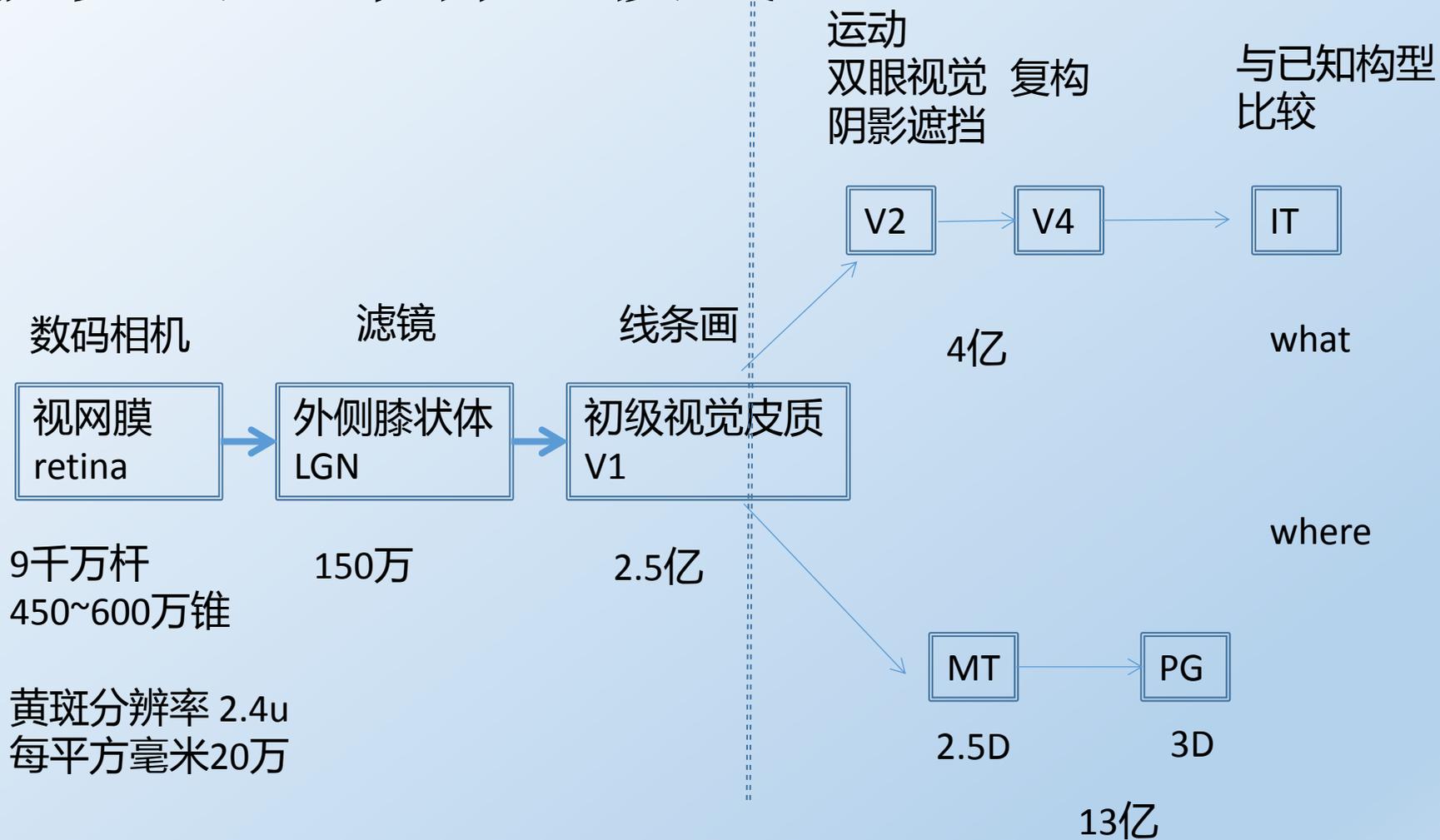


从视网膜影像，到意识形态



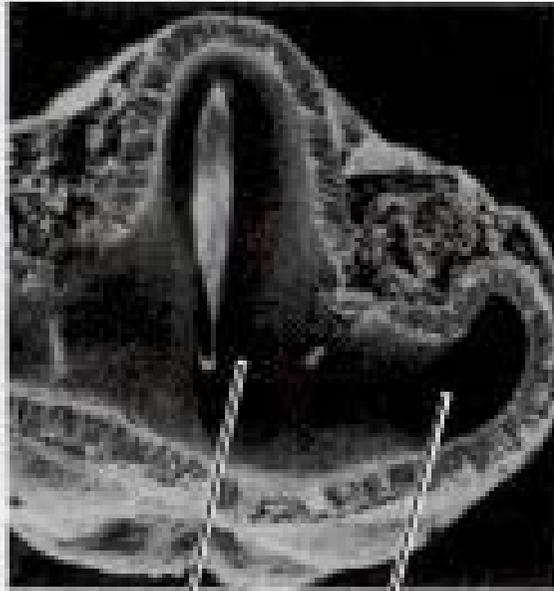
simultagnosia

视觉的基本神经模式



Computations in the early visual cortex, Journal of Physiology - Paris 97 (2003) 121–139

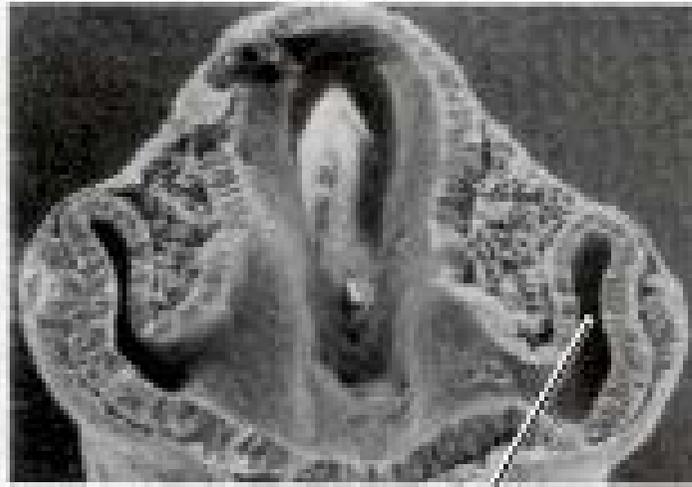
(A) 4-mm embryo



Ventricle

Optic vesicle

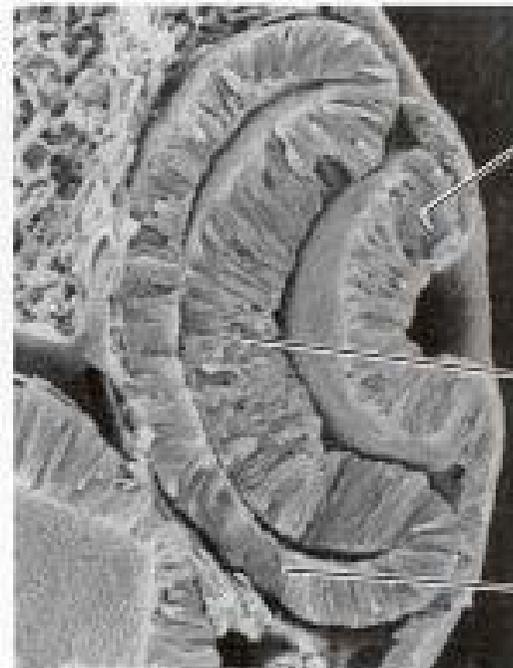
(B) 4.5-mm embryo



Optic cup

眼

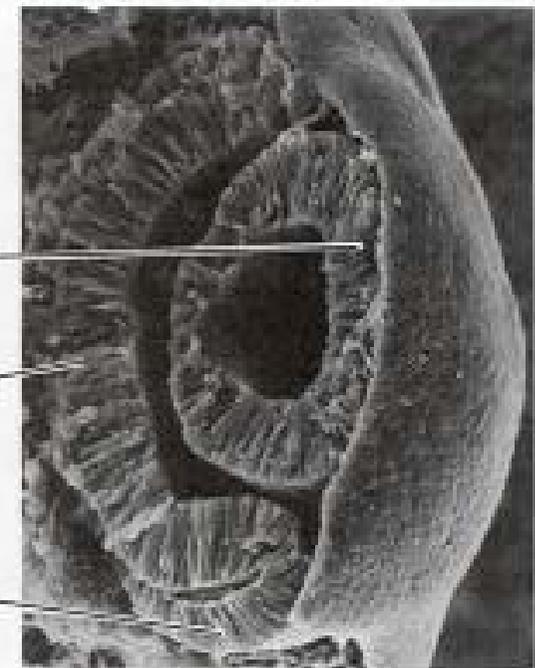
(C) 5-mm embryo



Lens forming

Retina

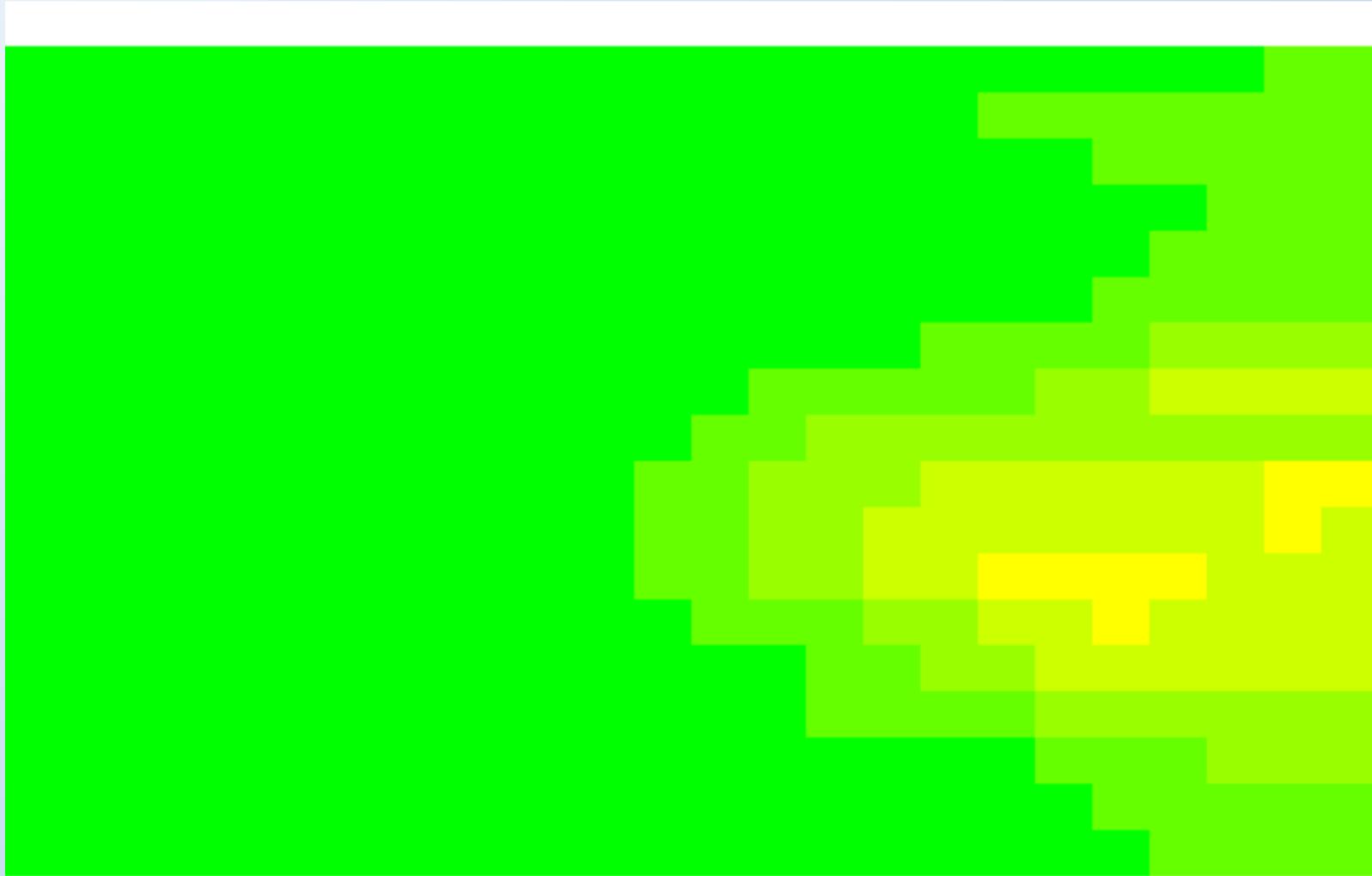
(D) 7-mm embryo



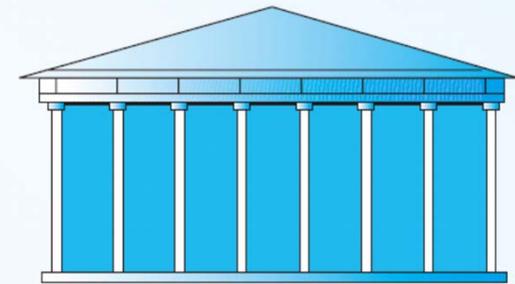
Lens

Pigment epithelium

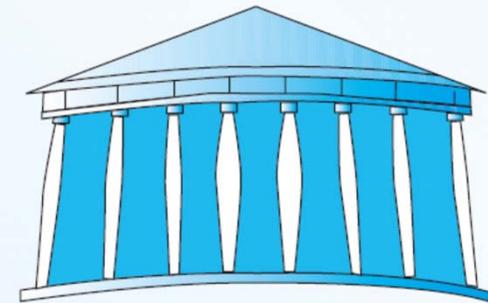
实验，盲点



The Parthenon

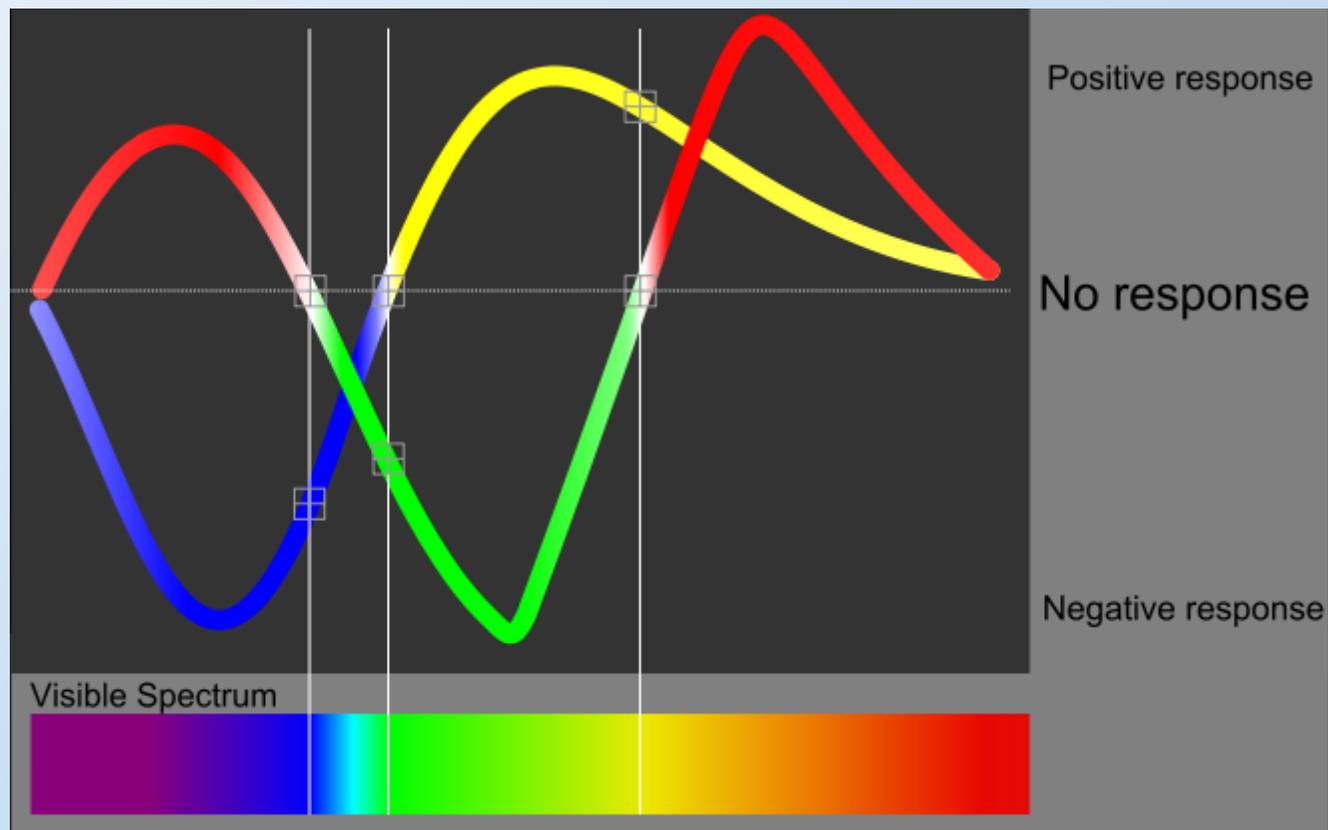


(a)

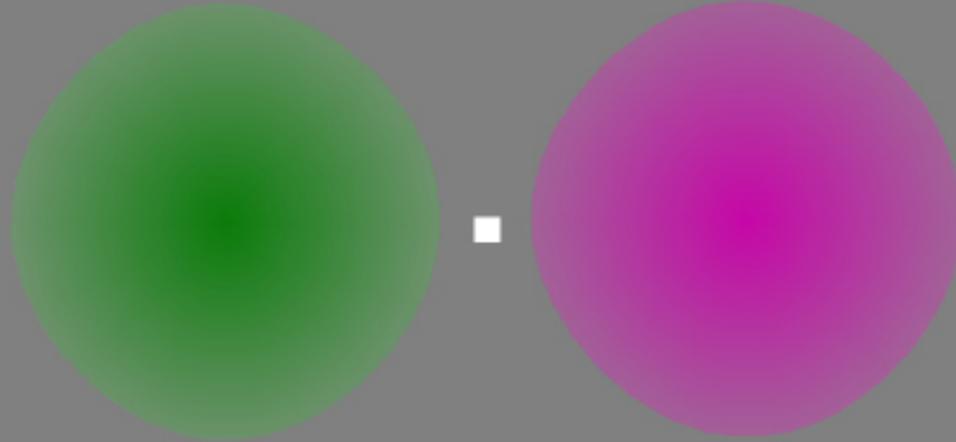


(b)

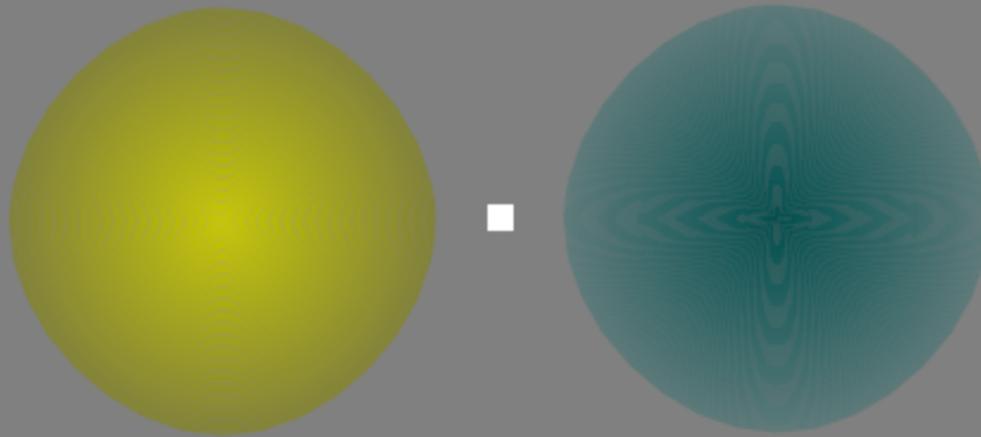
视觉颜色系统



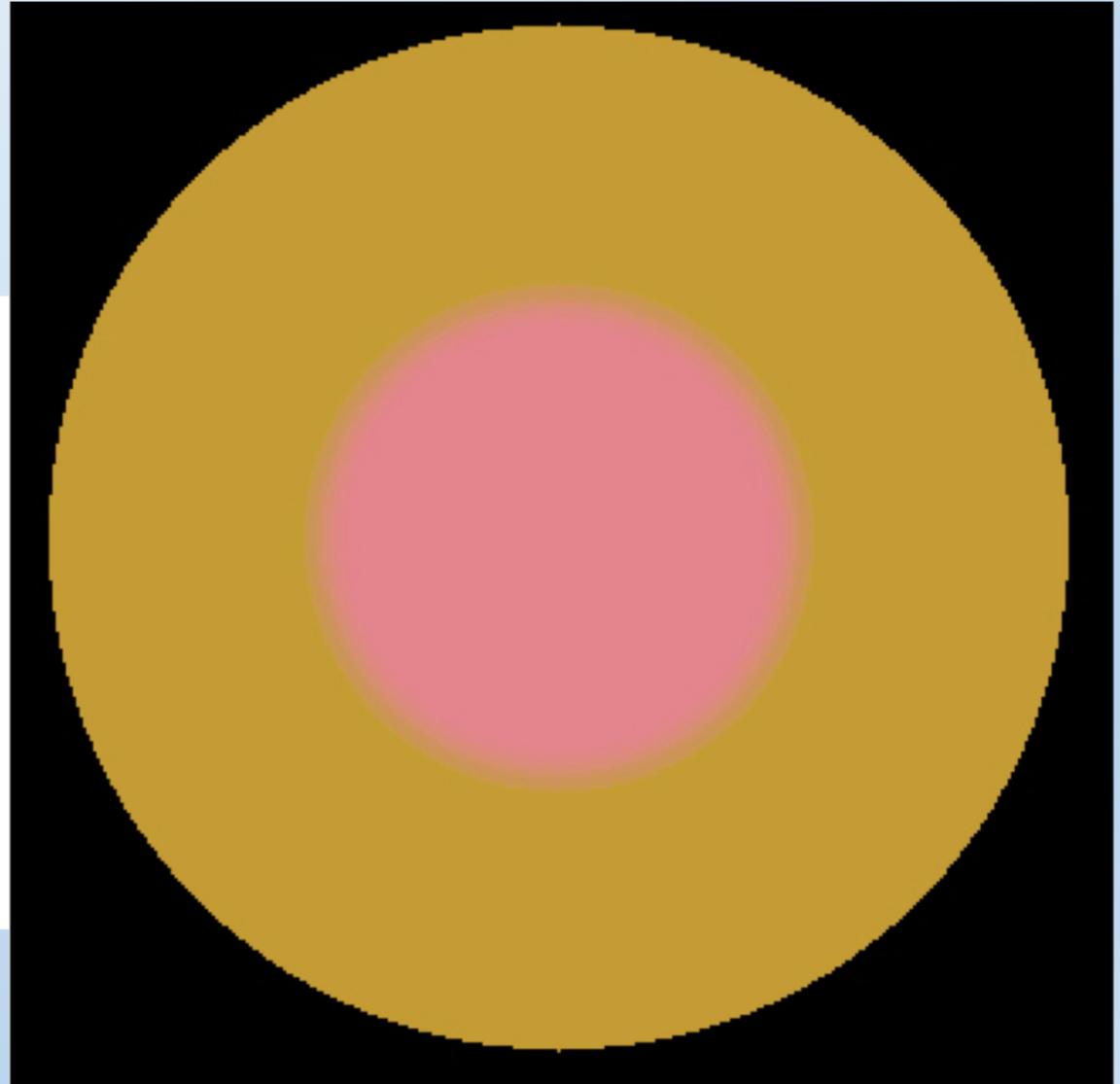
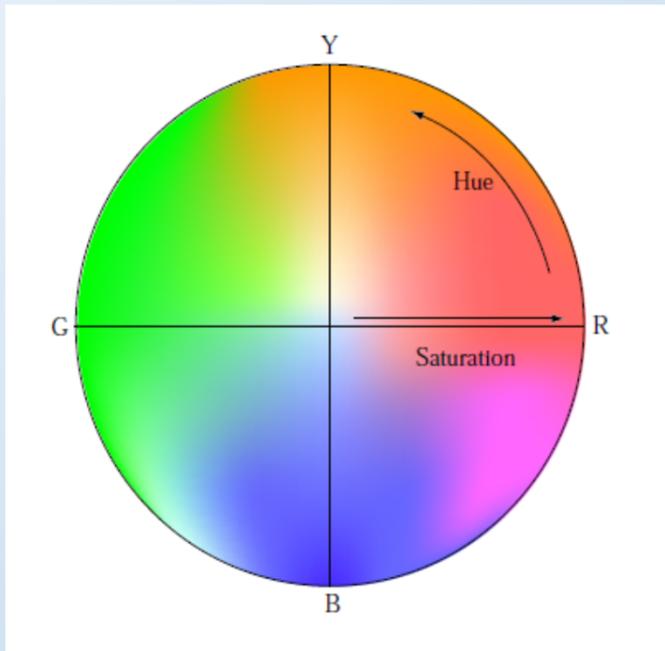
G/R

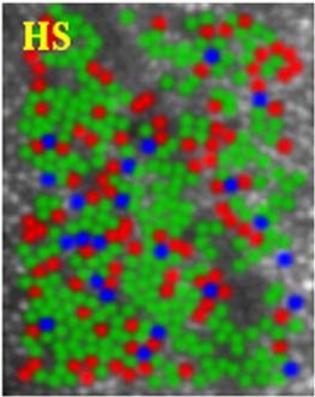


off axis

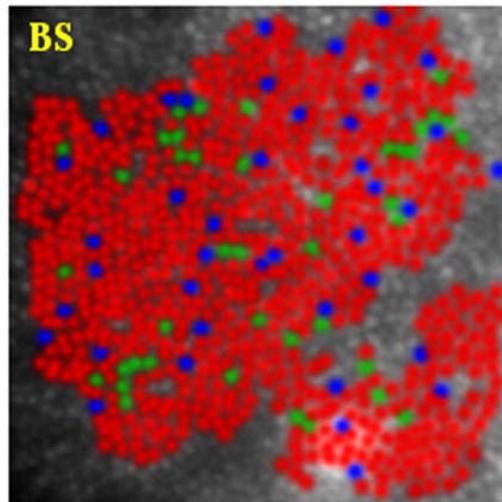
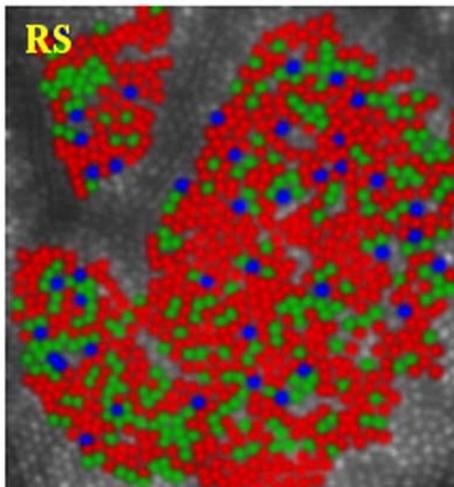
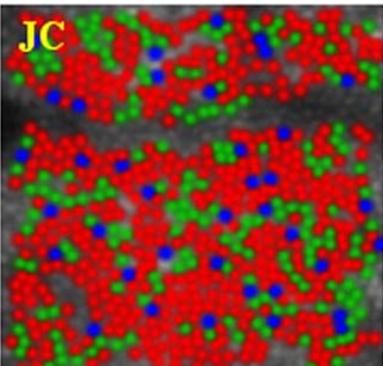
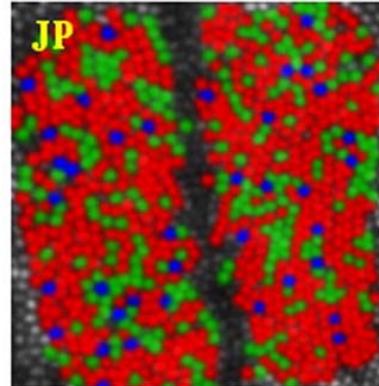
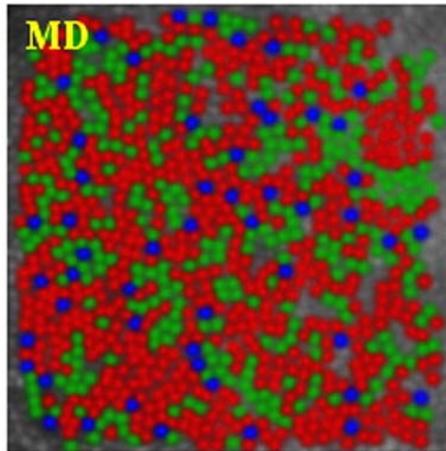
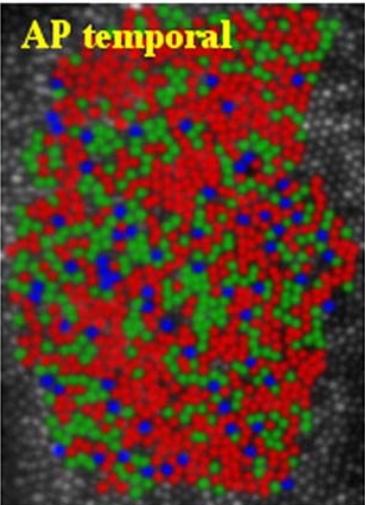
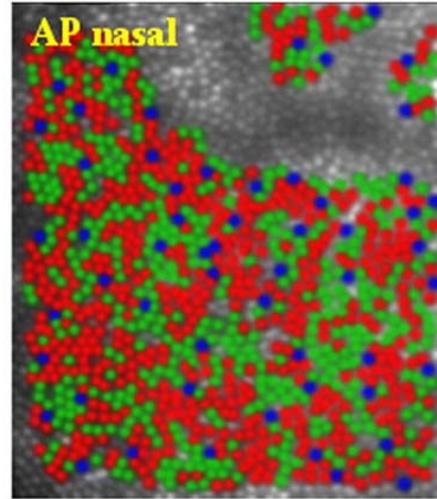
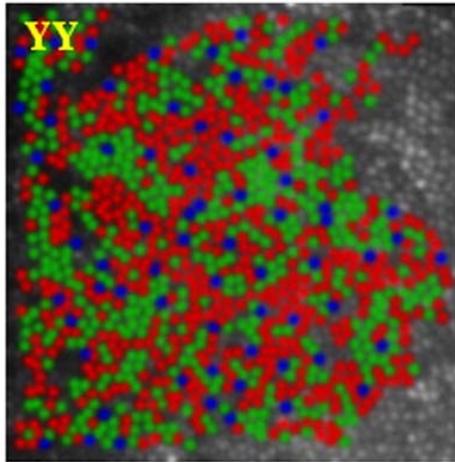


颜色与颜色竞争





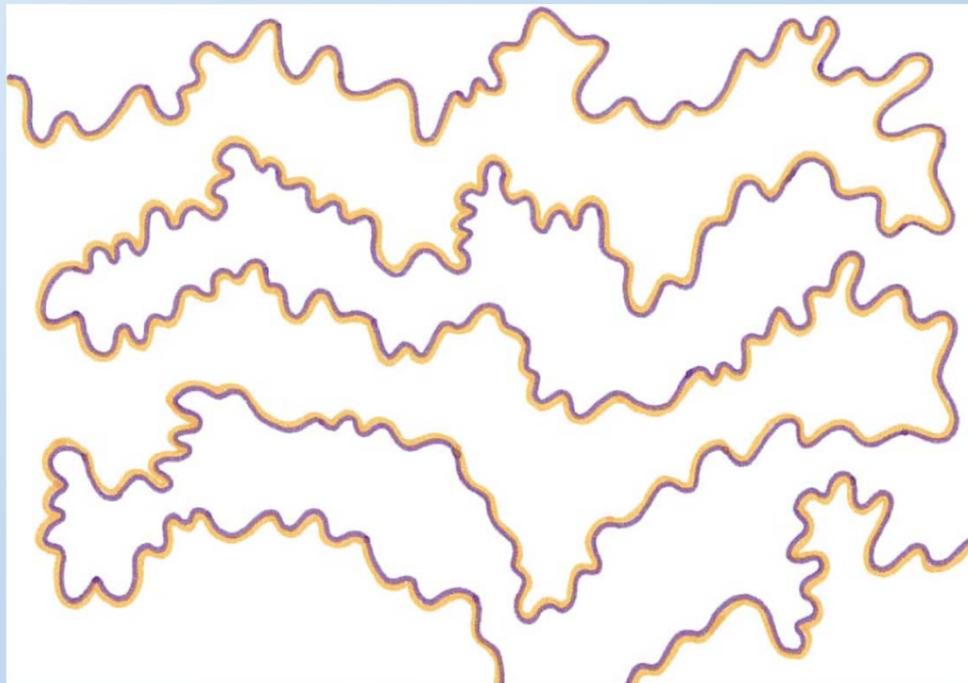
5 arcmin



Organization of the Human Trichromatic Cone Mosaic *Journal of Neuroscience* 2005, 25 (42) 9669-9679

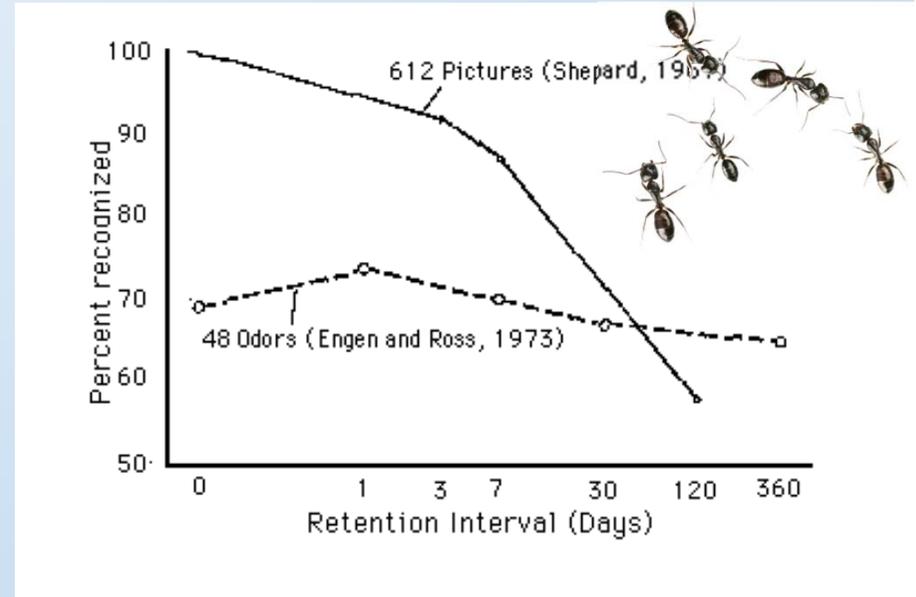
送到大脑的信息大概是这样子





视觉的种类

- Shepard (1967)
 - 图片比文字要高效
 - 文字:
 - 立刻: 图片 (~ 100%) 文字(88%)
 - 一周之后: 图片仍有87%!



- Standing (1973)
 - 五周之内，记忆10000张图片
 - 立刻: ~6600 张
 - 一年以后 90仍然记得

视觉的主要挑战

- 高精度与高速度的平衡
- 维持物体的恒常性
- 视觉是一个自治系统



The Unexpected Visitor by Repin





1



2



3



4



5



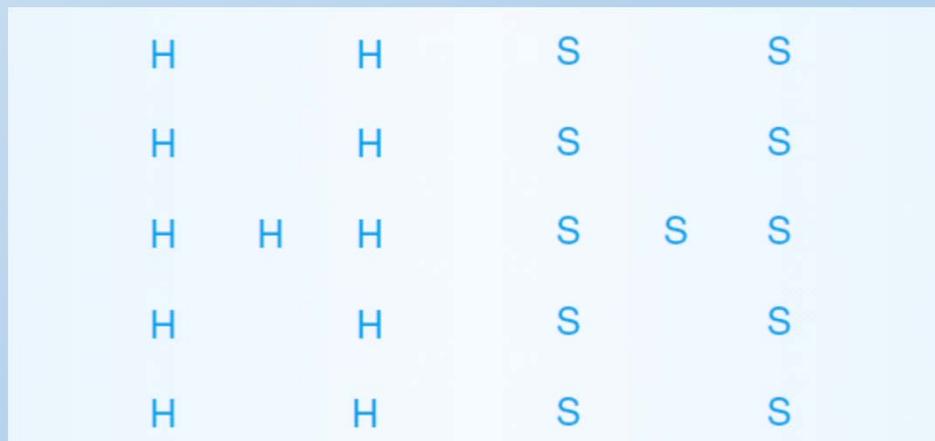
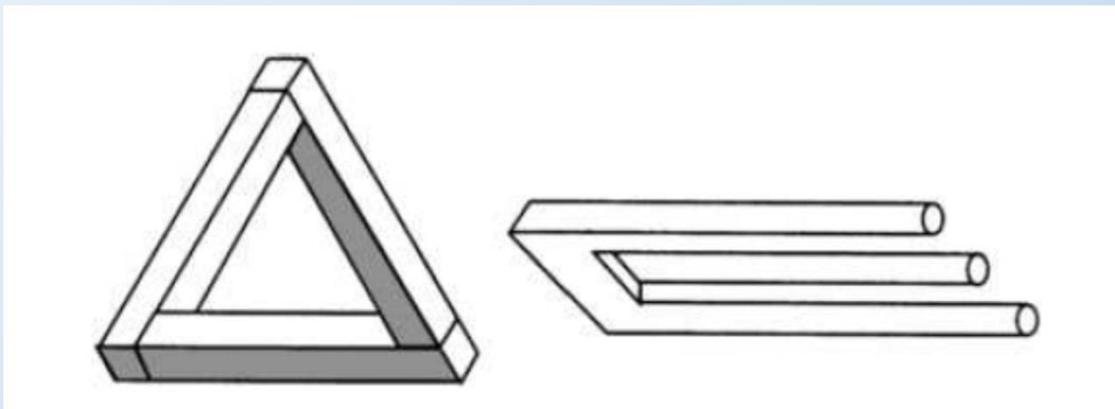
6



7

特点

- 注视
- 关系



视觉有强烈的组合倾向

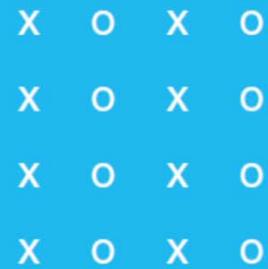


几个要素

(a) Proximity



(b) Similarity



(c) Continuity



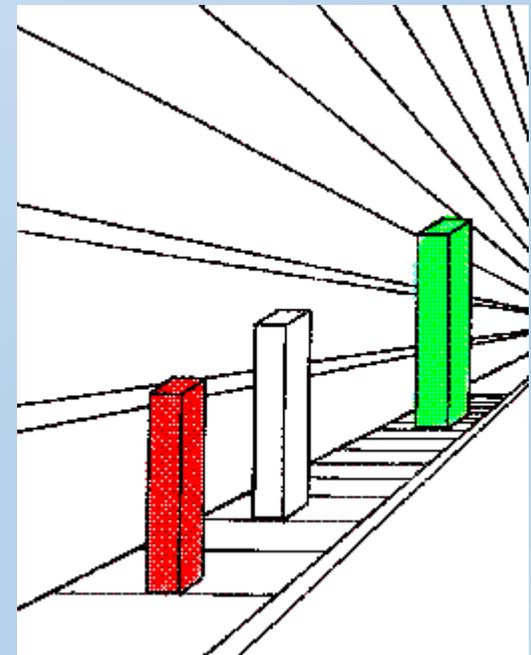
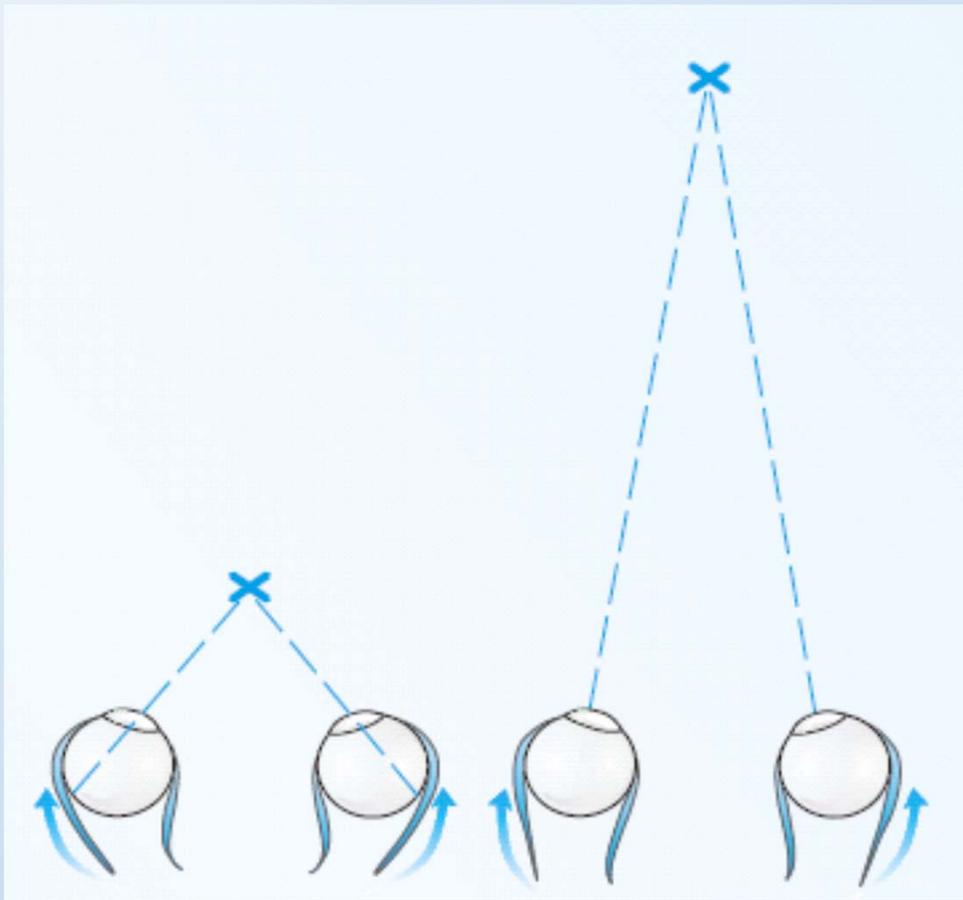
(d) Closure



(e) Symmetry

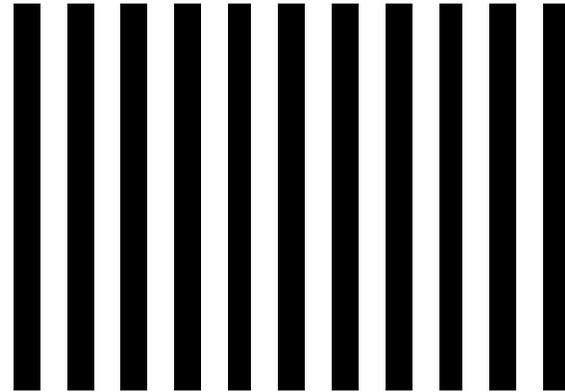
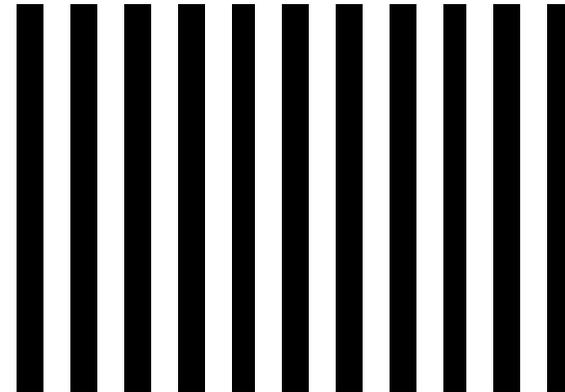
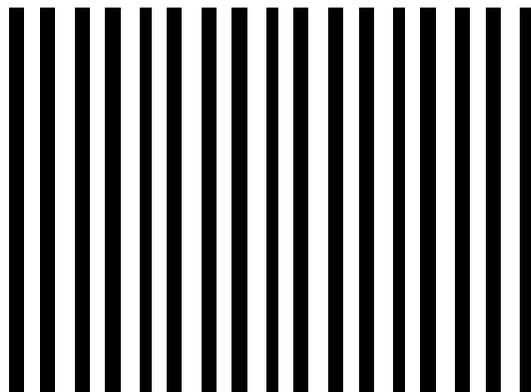
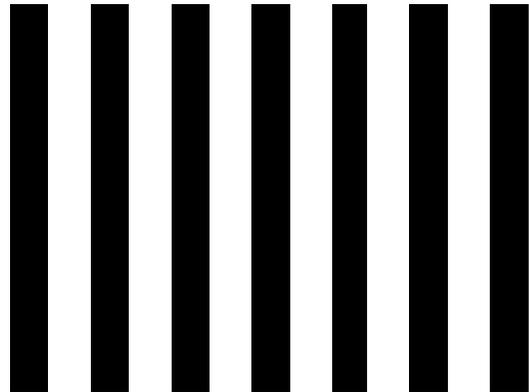


距离知觉， 大小知觉



距离知觉，大小知觉





Adapted from Blakemore & Sutton, 1969

从视网膜影像，到意识中的形状

我们感知到的世界，与我们看到的是不一样的

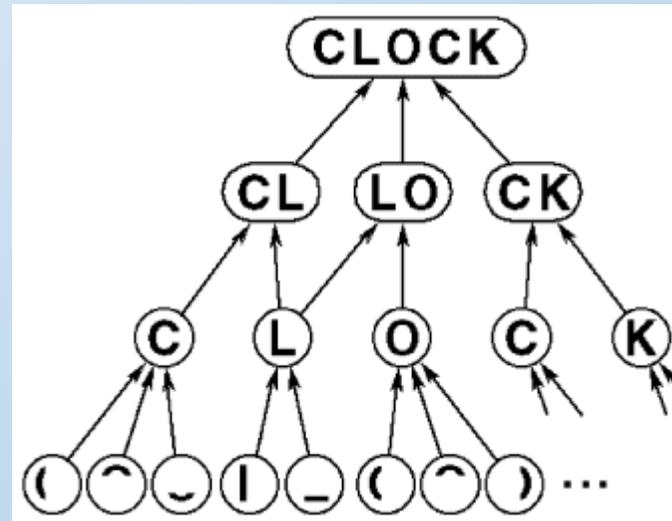


反射还是真实

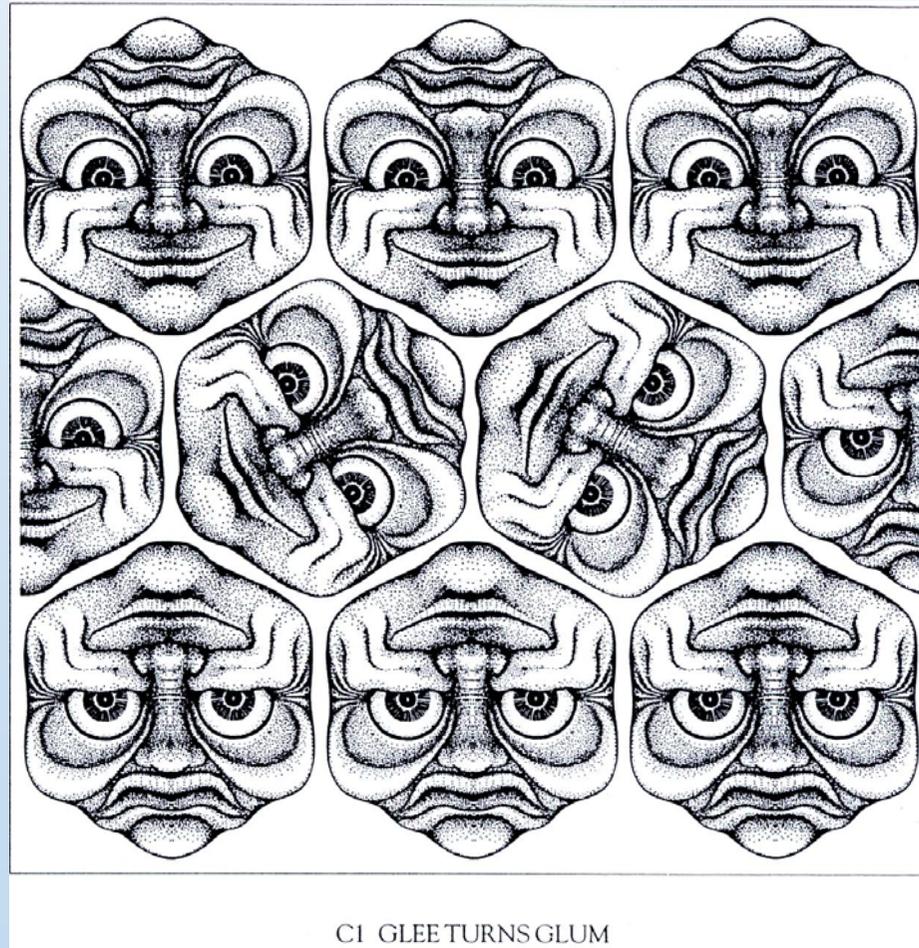


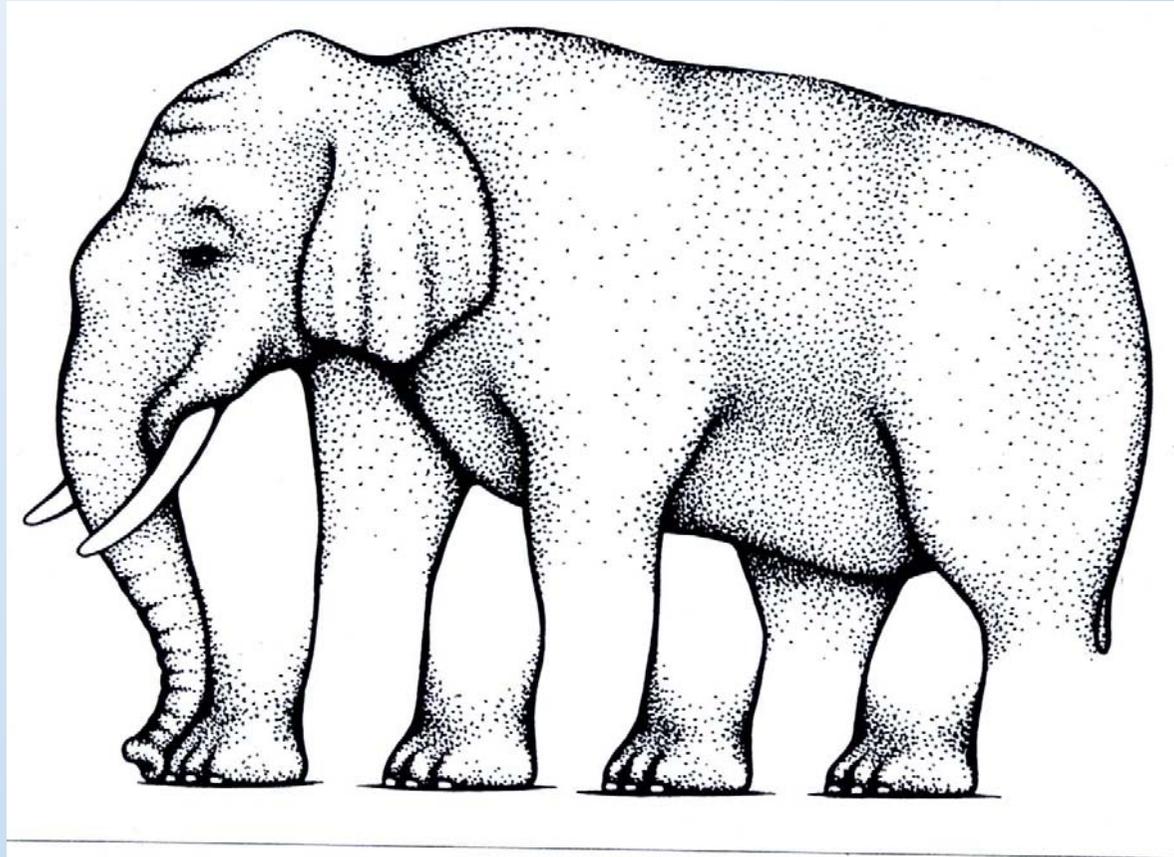
视觉知觉

- 基于模式的
- 基于细节的



基于模式的





E1 L'EGS-ISTENTIAL QUANDARY

模式匹配理论

A

A

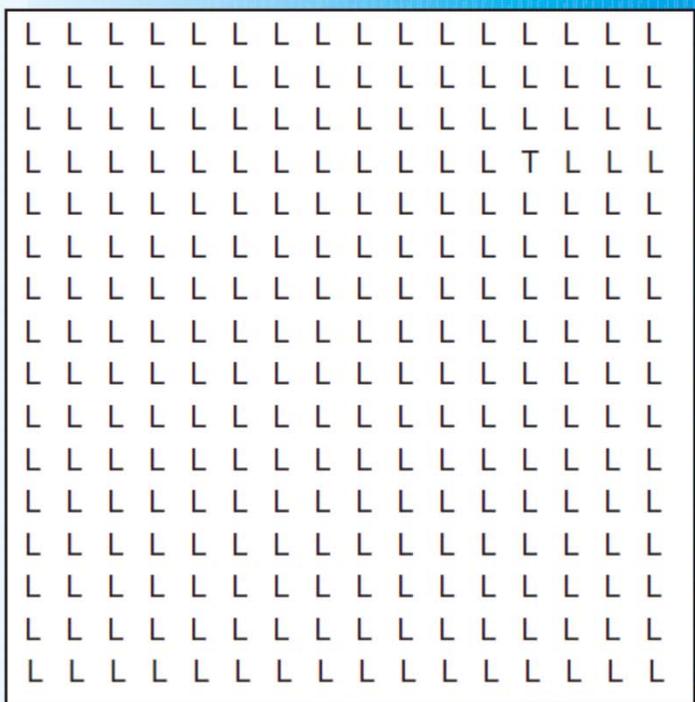
A

A

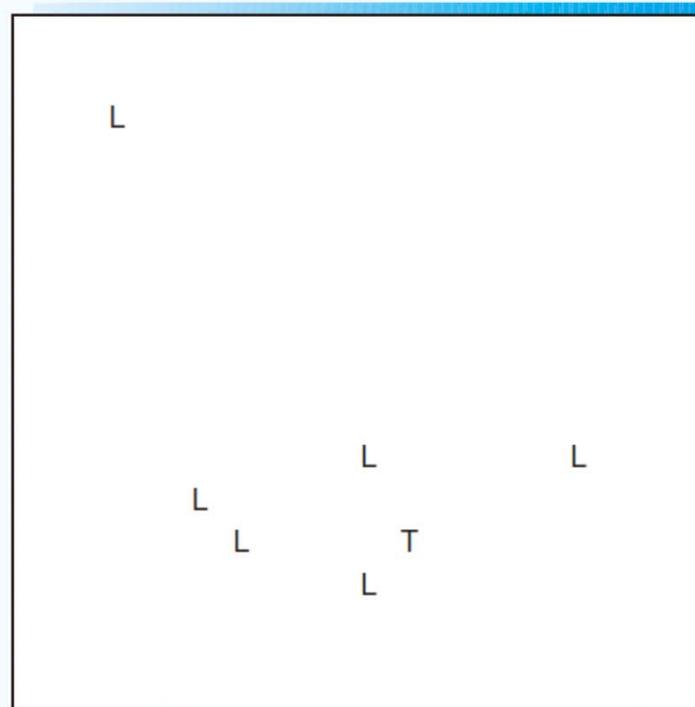
A

A

Aa Aa Aa Aa Aa Aa
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Aa Aa

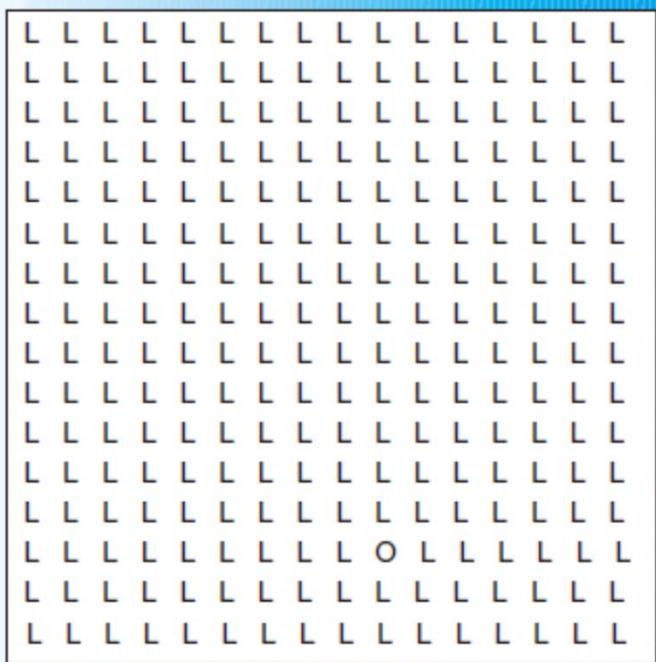


(a)



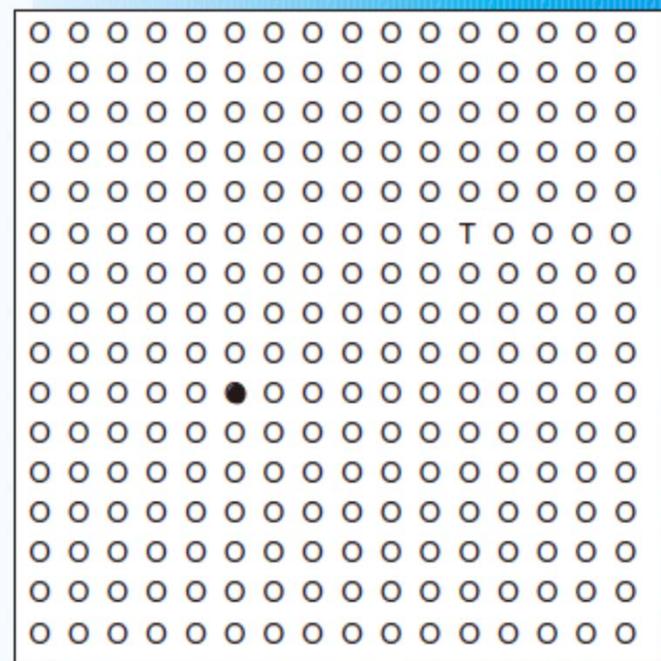
(b)

找0



(c)

找T



(d)

找大写的 R

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(f)

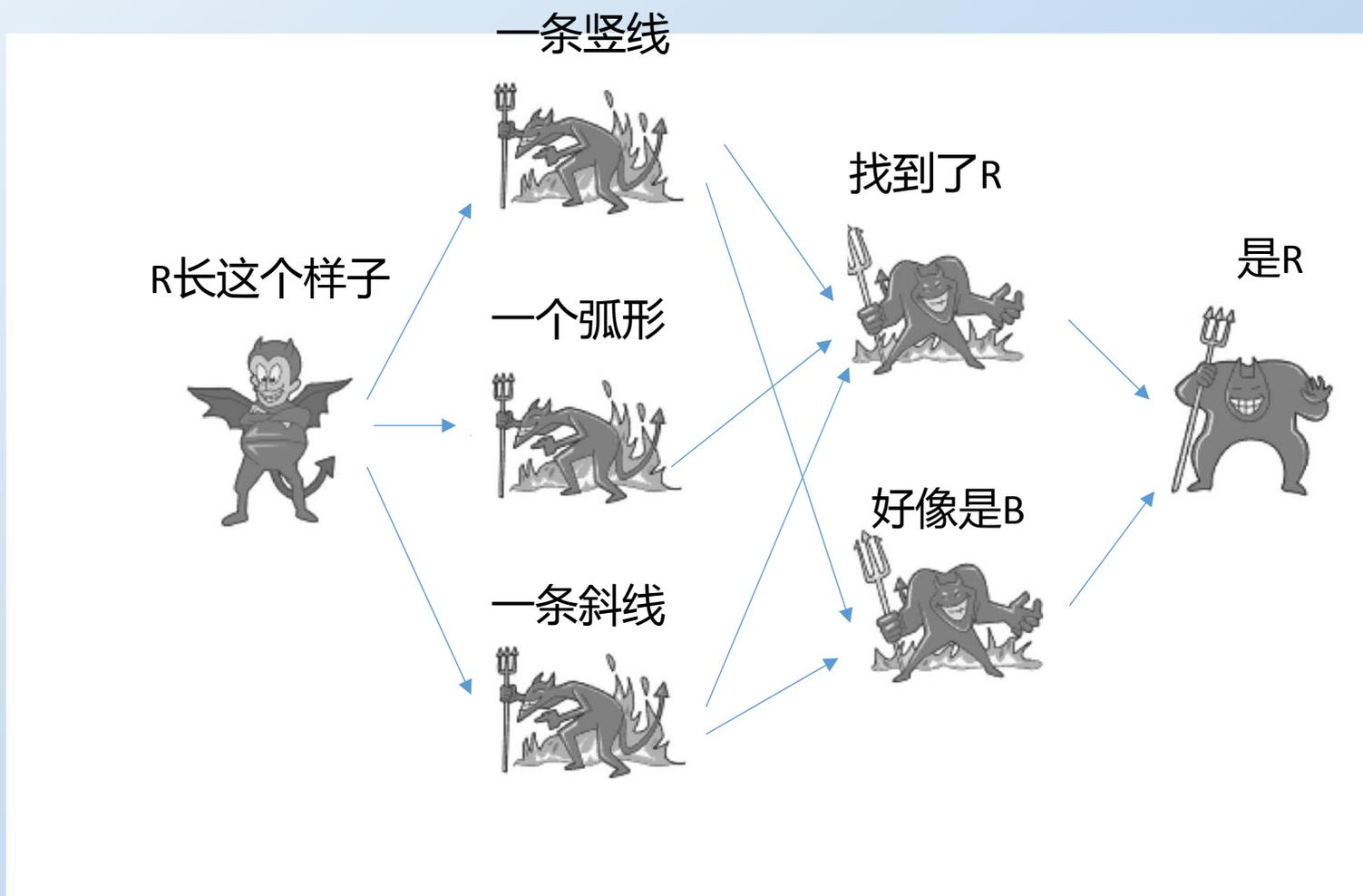
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d q s e g r > o p [ j g ; ' v
> ] : \ s } ! @ # $ h ^ & * % )

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(g)

基于细节的



识别个体与识别类别



多个层次的分类



家具



椅子



沙发

基于特征的识别的缺点





仅仅细节不足以决定意义

A B C

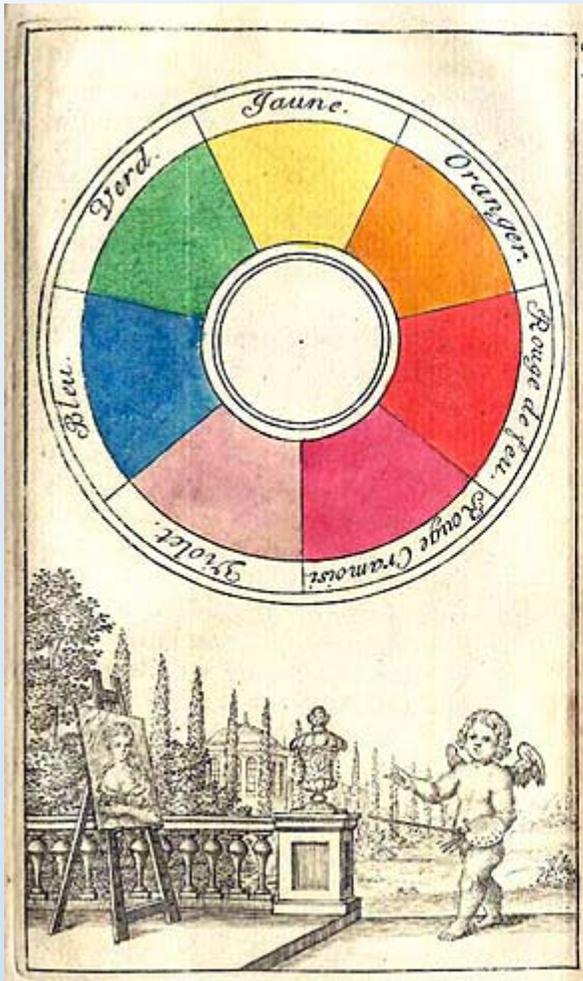
12 13 14

视觉的层次

- 针对个体信息的
- 针对整体信息的
- 针对类别信息的







Entre Page
154 & 155.

